

Flames of War - Late War Competition

Umpire - John Hutton (john.l.hutton@gmail.com)

Armies will be 1650 points. Tables the usual 6x4.

The competition will be played with 5 games over the 2 days, with FFA, Encounter, Breakthrough, Fighting Withdrawal, and No Retreat. (Not necessarily in that order, but with no special weather or other effects).

Armies must be painted (shock, horror!).

Scoring will be done on a pure generalship basis, with ties broken by

- i) a victory over the person you tied;
- ii) the most wins;
- iii) the least losses;
- iv) a friendly cuddle and dice-off.

Additional prizes will be given to the Best Sport and Best Army.